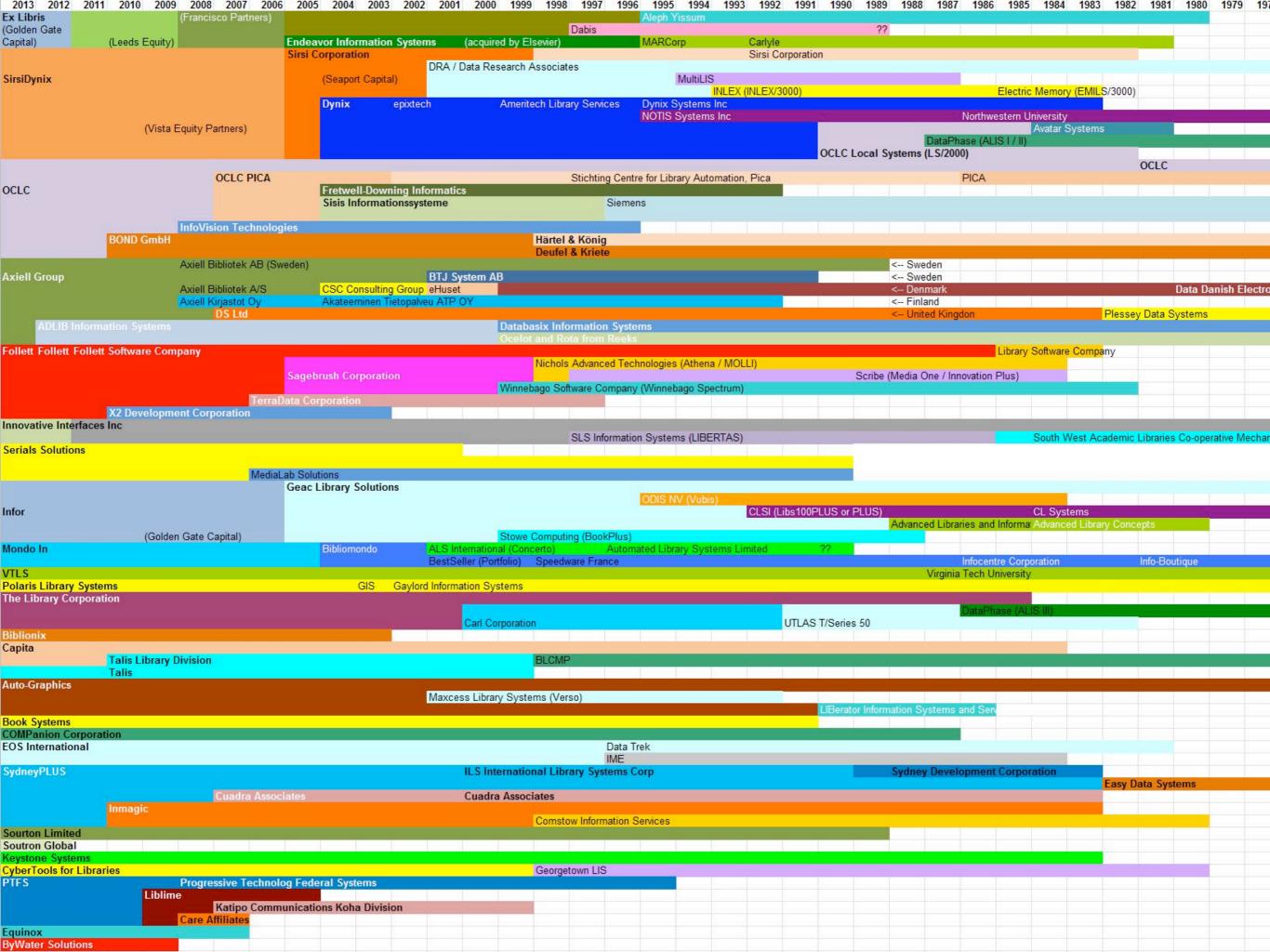


## shit's broken





# there is risk in doing nothing

## 

## building the ideal tool







Sinatra



## The adventures of Sherlock Holmes III

RDF/XML

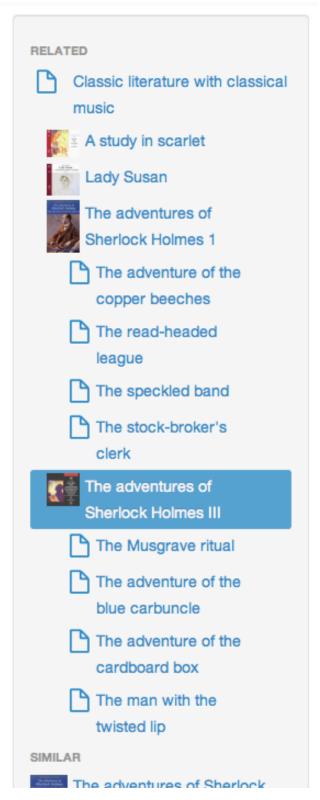
MODS

MARC

Resource



OCLCnum	229236049
Alternative	The man with the twisted lip The Musgrave ritual The adventure of the cardboard box The adventure of the blue carbuncle  English (100%)
Contributor	Timson, David.  Naxos AudioBooks, Ltd
Creator	Doyle, Arthur Conan
Extent	3 sound discs (3 hrs, 32 min.) : digital ; 12 cm. + 1 booklet (12 p.) Spanish (35%)
Format	sound recording [English] (100%)
Has Part	The man with the twisted lip The Musgrave ritual The adventure of the cardboard box The adventure of the blue carbuncle
Is Part Of	Classic literature with classical music
Issued	p2000 2000
Language	English
Publisher	Naxos Audiobooks
Table Of Contents	The man with the twisted lip The Musgrave ritual The adventure of the cardboard box The adventure of the blue carbuncle.
Title	The adventures of Sherlock Holmes III [English] (100%)



#### 5348 results (44 ms)



#### The R book

English; 2013; Electronic resource Crawley, Michael J.

Access Online



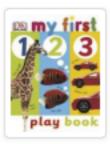
#### The glue book

English; c1998; Print Young, William Tandy.



### The okay book

English; c1999; Print Parr, Todd.



## My first 1 2 3 play book

English; 2004; Print Sirett, Dawn.

Access Online



## The ultimate TV game show book Vol. 1

English; 2005; Print Ryan, Steve.

Access Online

#### GROUP

Import 2013-03-09 15:31:48 -0500 (4894)

Import 2013-03-09 15:12:43 -0500 (454)

#### TYPE



Resource

#### RDF TYPE



Book (4575)



Audio

Document (435)



Software

Application (134)



Musical Work (124)



Music

Recording (124)



Audio Visual

Document (48)



Map (29)

#### FORMAT

Print (4123)



# open source is not a sustainability model



# what the hell is a startup?





## a temporary organization designed to innovate under conditions of uncertainty





# Digital Nedia Jone



## library startups



Our Digital World.org

## ertefactual.

## discoverygarden

Managing Digital Content



## **Key Partners**

Who are our suppliers and service providers?



What do we do with our resources?

## Resources

What goods, services, and infrastructure do we use?



What problems need to be solved?

What product does it best?



## **Customer Relationships**

How do we interact with our customers?



## Channels

How do our customers find, buy and use the product?



Who are our users and who are our paying customers?



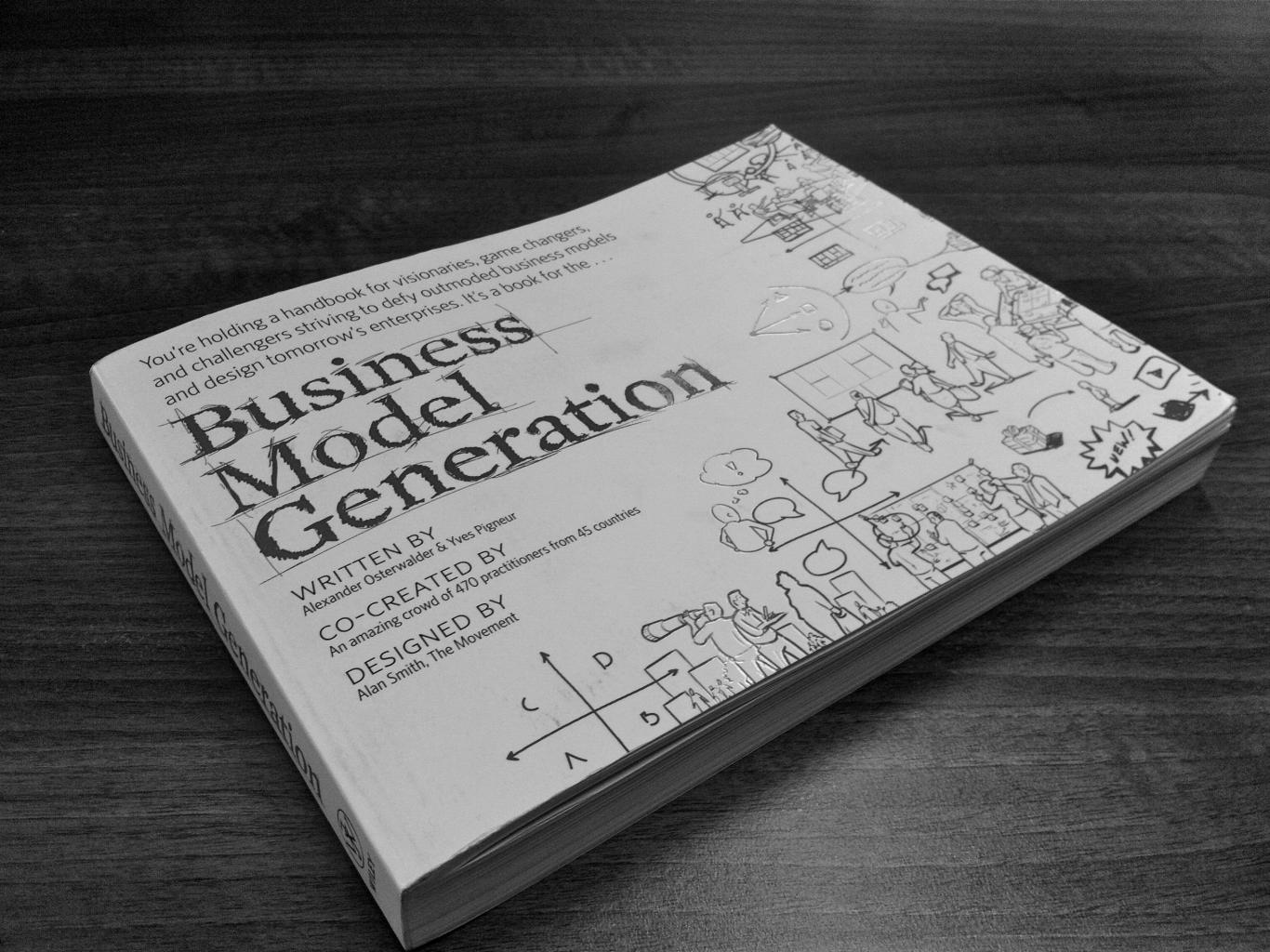
What is the total cost of production?



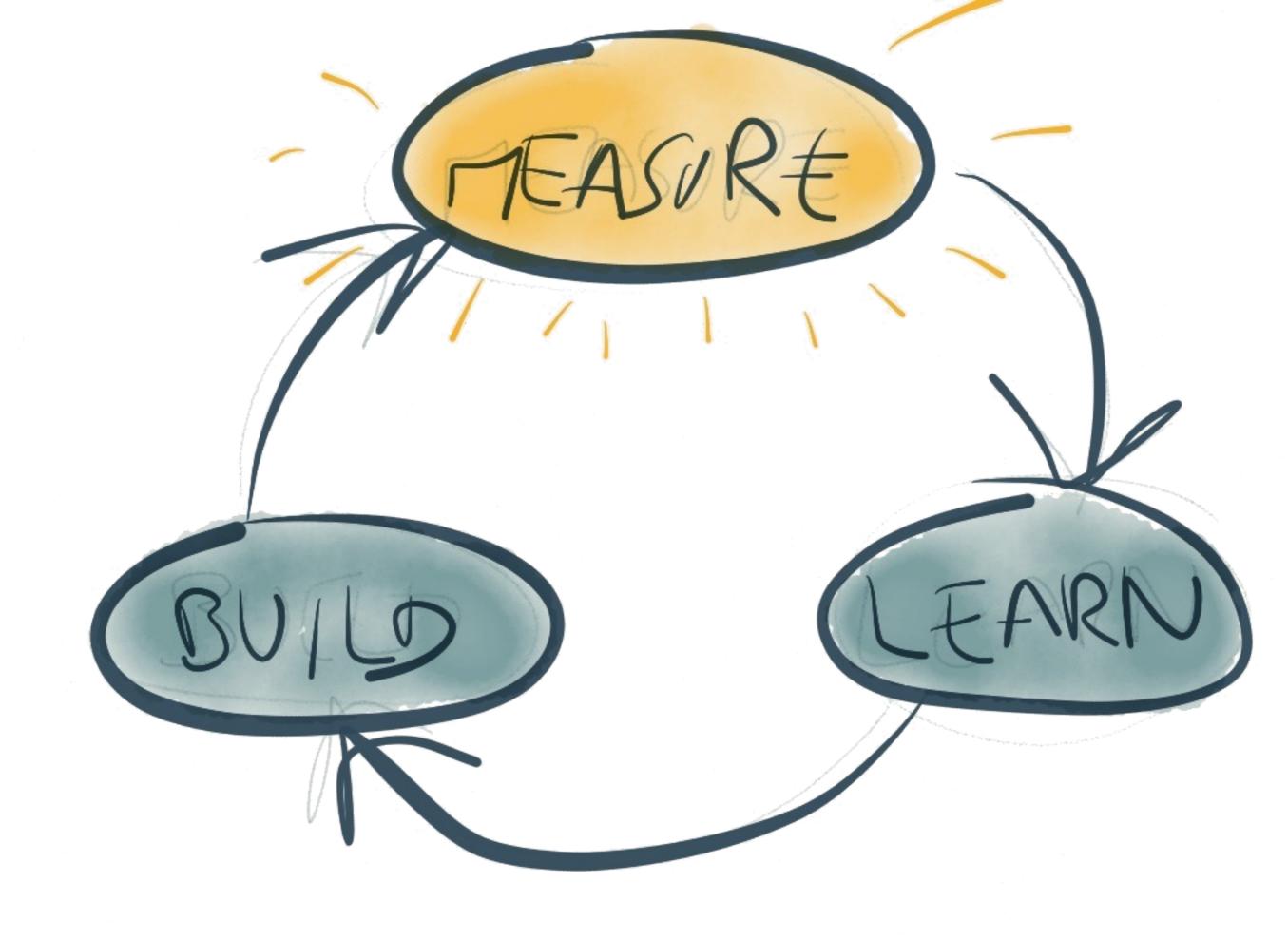
## Revenue Model

Where does revenue come from?





# distribute risk by partnering with others

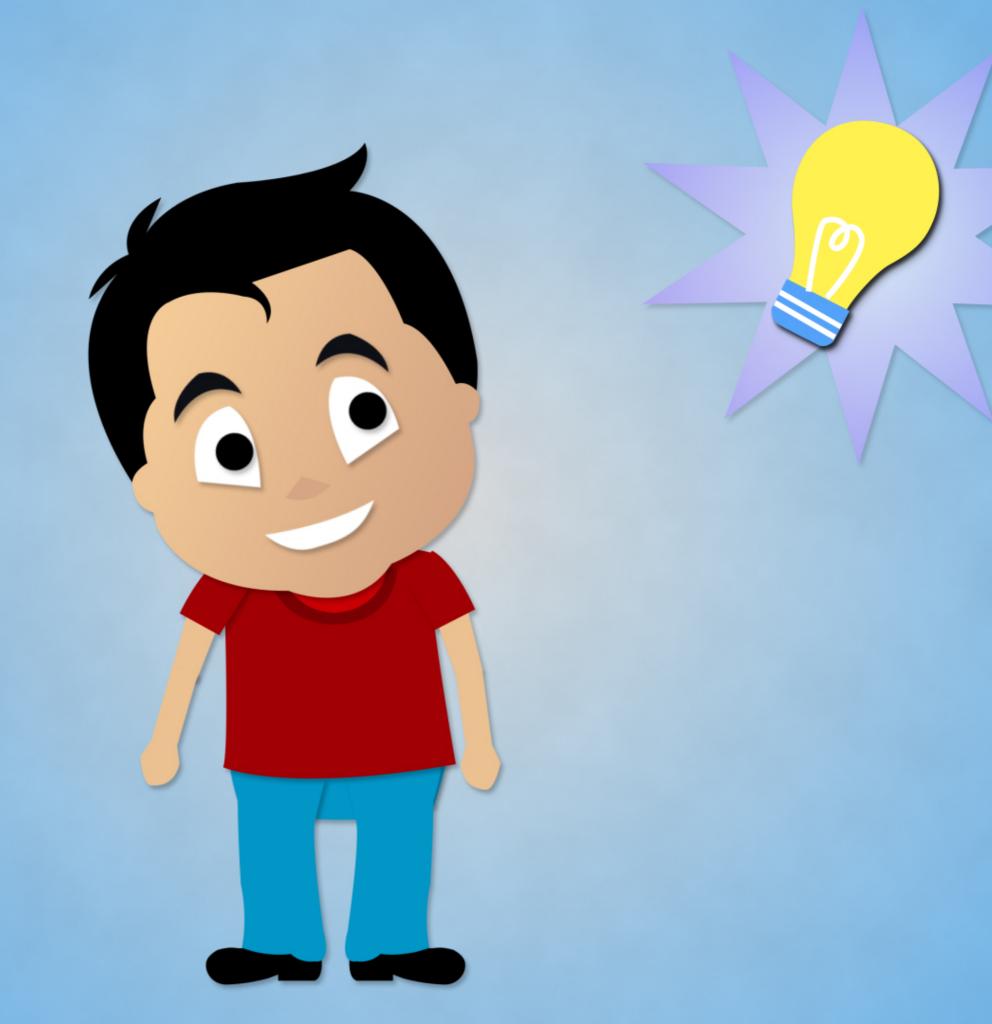


# taking risks and planning to fail



## (a) deliberatedata

# born in a library raised on the semantic web





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