# Digital stories and engaging youth to be leaders

Jennifer Mullett, PhD

#### 2012 Research Objectives

- Promote community pride, well being
- Create roles for youth and elder mentorship
- Create venues where youth can learn cultural knowledge from elders

#### Research Process Objectives

- Capacity building--skills
- Community/university partnership
- Familiarity with university

#### Research Methods

- ♦ Collaborative inquiry –Heron and Reason
- Trained youth in ethics, interviewing
- Train youth in analysis procedures
- ♦ Conduct analysis using Kvale (1996) dialogue technique
- Create stories

#### Participatory Action Research Principles

- Cooperative where both contribute equally
- Co-learning for researchers and community members
- ♦ Local community capacity building and systems development, nurturing community strengths
- Empowering process
- Balance research and action

#### Principles of engagement

#### • Parallels in:

- Community Development
- Community Psychology
- Participatory Action Research
- Health Promotion/Public Health/Healthy Communities

#### Parallels

- Democratic participatory processes
- Strengths focus
- ♦ No "cookbook" approach
- Driven by community priorities (rather than outside experts)
- Empowerment
- Change
- Community level intervention

## Two areas: Empowerment and Capacity

- ▶ Empowerment: Rappoport's (1981) concept—promote self-determination and control
  - Multiple levels—
  - Individual level –create opportunities where people have authority over events to develop power that leads to active participation in the life of the community
  - Relational level—working in solidarity as partners towards the goals of liberation and well being.
  - ▶ Macro level—social change to promote collective wellbeing with a vision of a more just and caring society

## Our aspirations for equalizing power and building capacity

- Hire youth as research assistants
- Demystify the university as an institution
- ♦ Hire a community coordinator
- Depower ourselves by training youth to take on egalitarian positions of leaders, facilitators, presenters.

#### Our Reality

- ♦ Ethics review –result was culturally inappropriate forms
- Institutional limits on what various individuals could be paid—youth and elders
- Dissonance between the purpose of the funding and the focus of the Coordinator
- Paperwork to get everyone paid working in remote areas
- Community people wanted to send their youth because "it would be good for them"
- Community partners wanted to set agendas rather than allow youth

#### Next Time We Would...

- Plan the Advisory Committee more carefully
- Budget for more face -to- face meetings
- Create a continuum of involvement
- Prepare the ethics committee for a submission that does not fit the standard form

#### How we dealt with it

- Raised our expectations of the role of the youth researchers and mentors and trained them to be leaders, facilitators, coordinators and public speakers
- Changed the Advisory Committee so that they were new players more focused on fulfilling the proposal that was funded rather than replicating the old project
- Used technology to give the youth greater control over the institutional requirements for reporting etc (ipads, signing apps,

## 3 day session at Tofino and another at Cowichan Cultural Centre

- ♦ Cultural activities—drumming, singing, smudging
- Elders did mini workshops
- Youth facilitators led discussions of how to create a digital story









#### Digital story process

- Show stories from previous year
- Show how to create a story board
- ♦ Show how to take pictures (ethics discussion led by youth)
- Send out to take photos
- Create very short story of pictures
- Show short stories



MiniDigital Story:

MAch

1: Ookla Ma Mitchelostouchie You Chu Ith AM FN's Located Near the Small Town Of Uchuelet.

I'm Very Excited To Emborkon This Journey Octo Bring You A Ocief Glimose Of LIVINGONTHEEDGE...



3

2: I Write Old English.
Lyrics, Poetry, Speeches.
I Resuly Resuly Love Writing.

5: From My Very Unique Perspective...

3: I've Joined Wing NASHUK

Puth (maid St. Digita (Harvest Buth
Retrest To Begin My 3rd Janta)

Story Project. Here At The

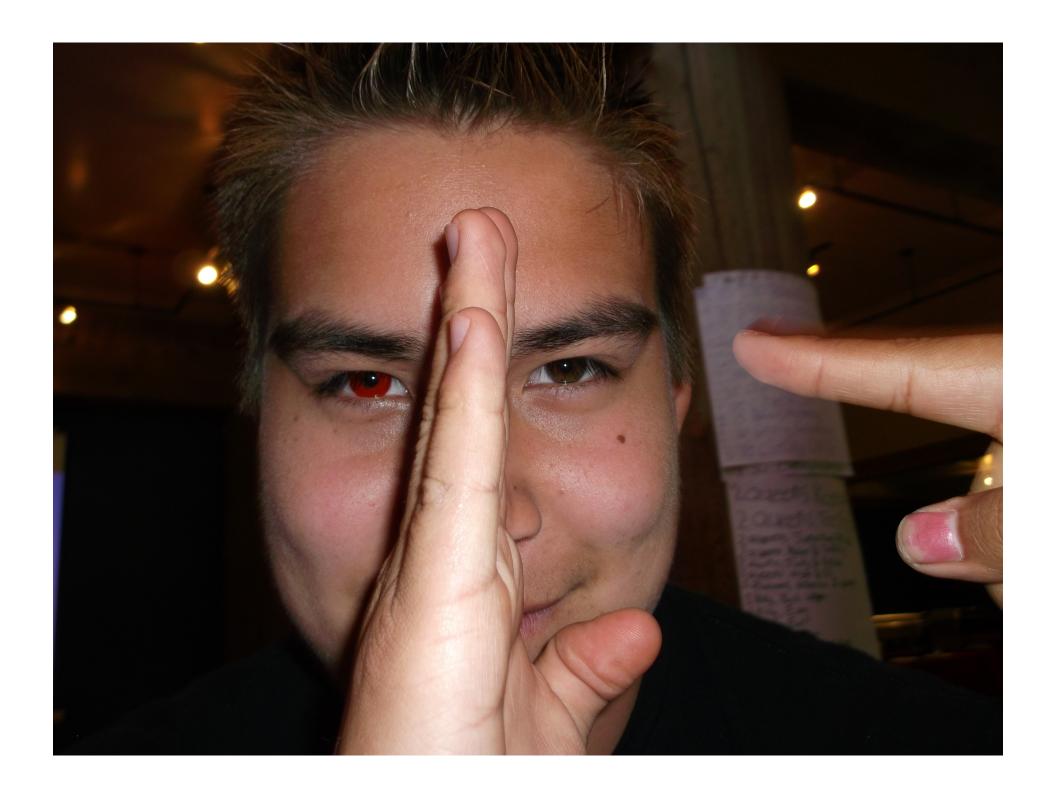
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### WELCONE TO OUR WORLD









#### The Assignment

- ♦ Create stories about the information they heard
- Conduct interviews with elders



#### The Digital Story Medium

#### 13 stories screened—quotes from the screening:

- ♦ The new oral tradition is through digital means
- ♦ It allows you to take history and adapt it to engage youth
- ▶ It's a great learning experience, a great way to tie in youth and elders and their traditional cultures
- ♦ A big thing I took away was the ability to show people how the old way can be taught using new technology

#### Why Choose Digital Stories?

- Engage youth: Communicate meaning on multiple levels, build self esteem
- Create legacy: Preserve traditional knowledge
- Object of reflection:
  - Reflect on our work in a different way-telling the story of our process
  - The story becomes "a thing to think with"
  - Think more about how the story (or data) will be used
  - ♦ The creative process strengthens a sense of community

#### Link to stories

- Office for Community Partnerships in Health Research:
- http://sites.viu.ca/ocphr/projects/prevention-andpreservation-digital-harvest-stories

